



Homeland
Security

NIST
National Institute of
Standards and Technology
U.S. Department of Commerce

The Face Acquisition/Inquisition Challenge

Dr. P. Jonathon Phillips

24 June 2008

**National Institute of
Standards and Technology**



NIST

...working with industry to foster innovation, trade, security and jobs

Sponsors

Executing Agency



Sponsoring Agencies



The Team

- NIST
 - P. Jonathon Phillips, Test Director
 - Elaine Newton
- Colorado State University
 - Ross Beveridge & Geoff Givens
- SAIC
 - Todd Scruggs
- Schafer Corporation
 - Cathy Schott
- University of Notre Dame
 - Kevin Bowyer & Patrick Flynn
- University of Texas at Dallas
 - Alice O'Toole

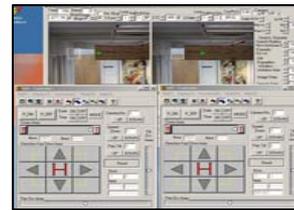


Overview

- State of Face Recognition
- Interactions
- Human-Computer Performance
- Challenges of face acquisition

Face Recognition Development

User



Face Recognition System

Operator

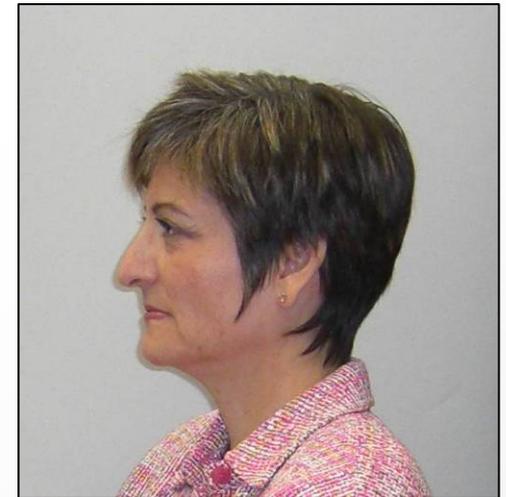


Traditional
Automatic Face
Recognition
Development

Different Perspective



Computer Vision



Usability

Identification



- Applications:
 - Police identification from mug shots
 - Check for multiple applications for welfare or driver's licenses

Two ROC Measures

Decision: Same person?



Verification Rate



Same
Person

You are who you say you are

False Accept Rate

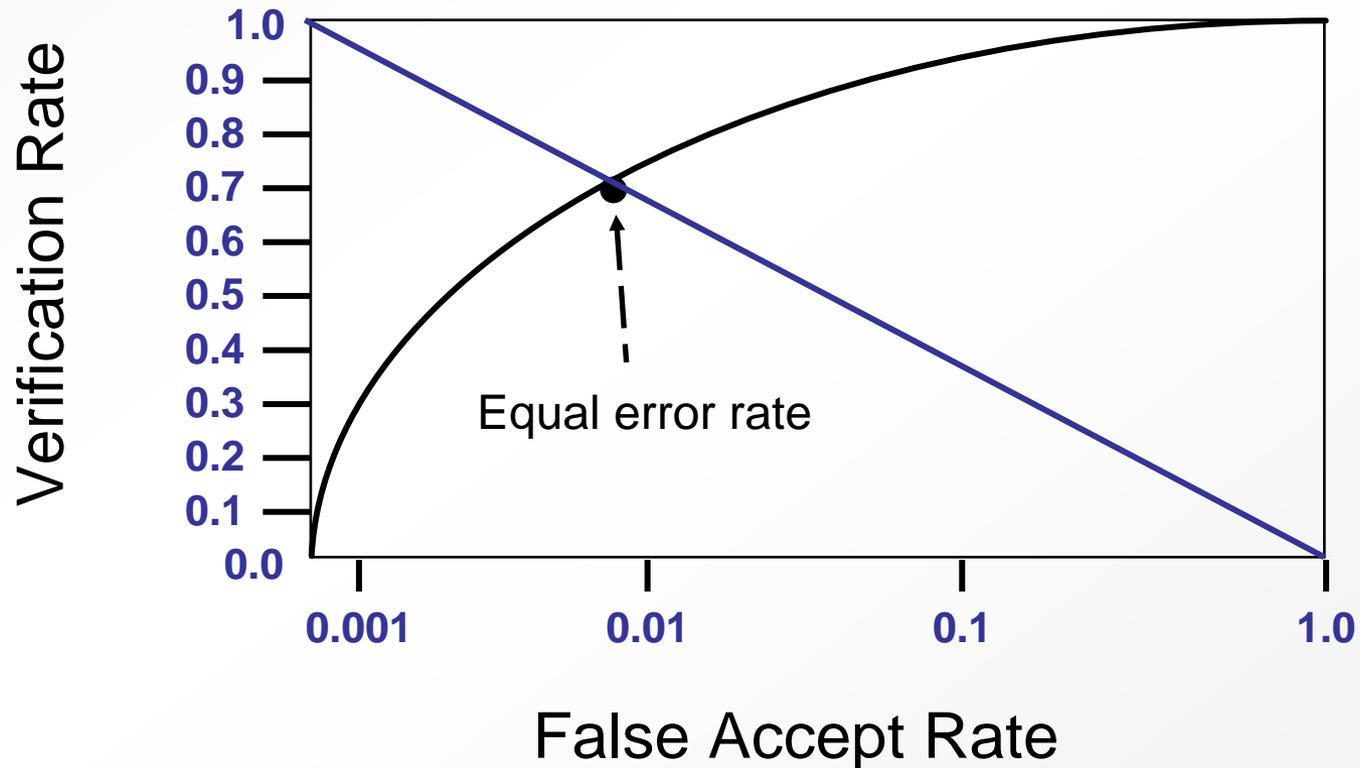


Different
People

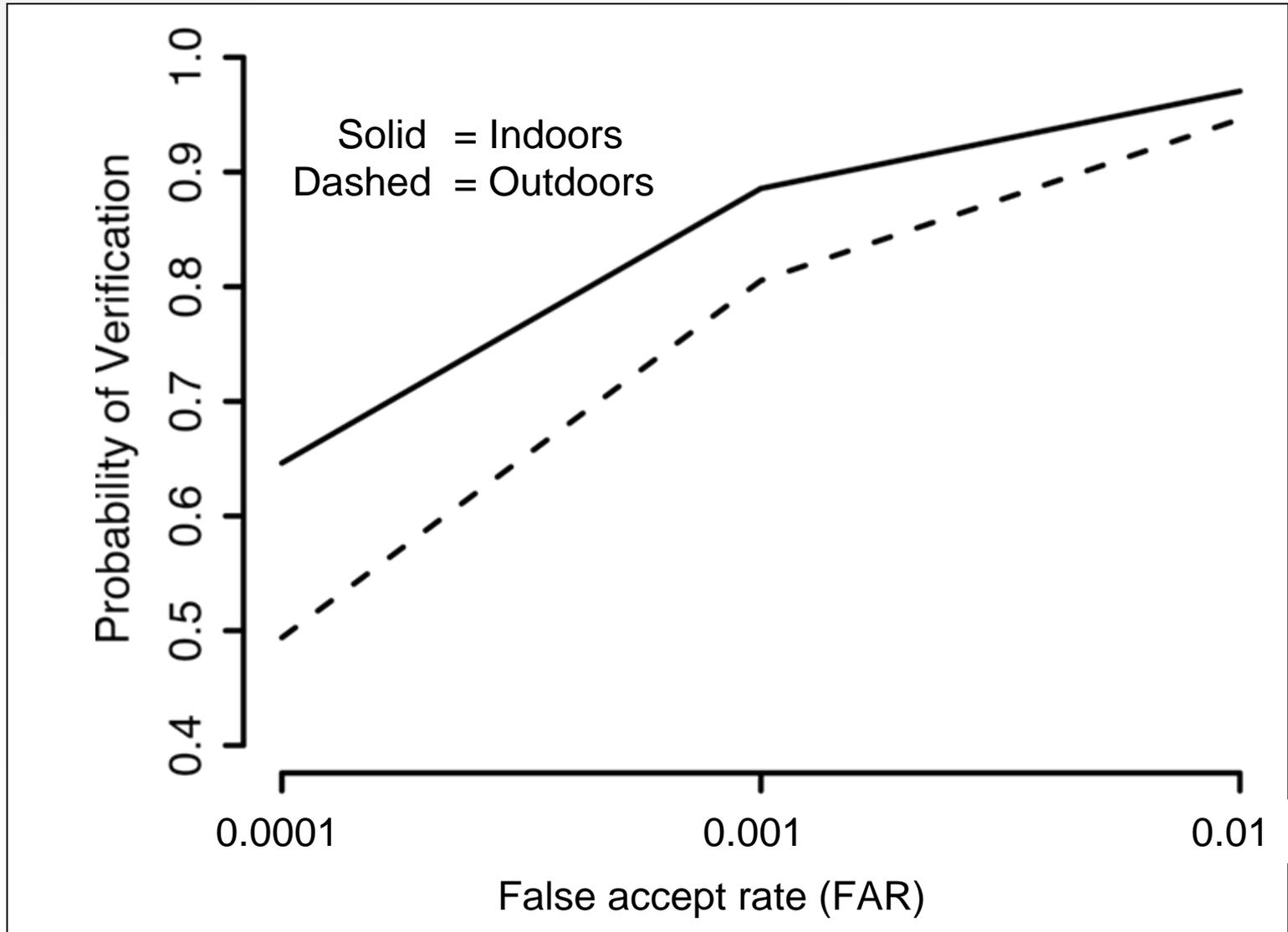
You claim to be someone you are not,
and are falsely verified as that person

Verification Scoring

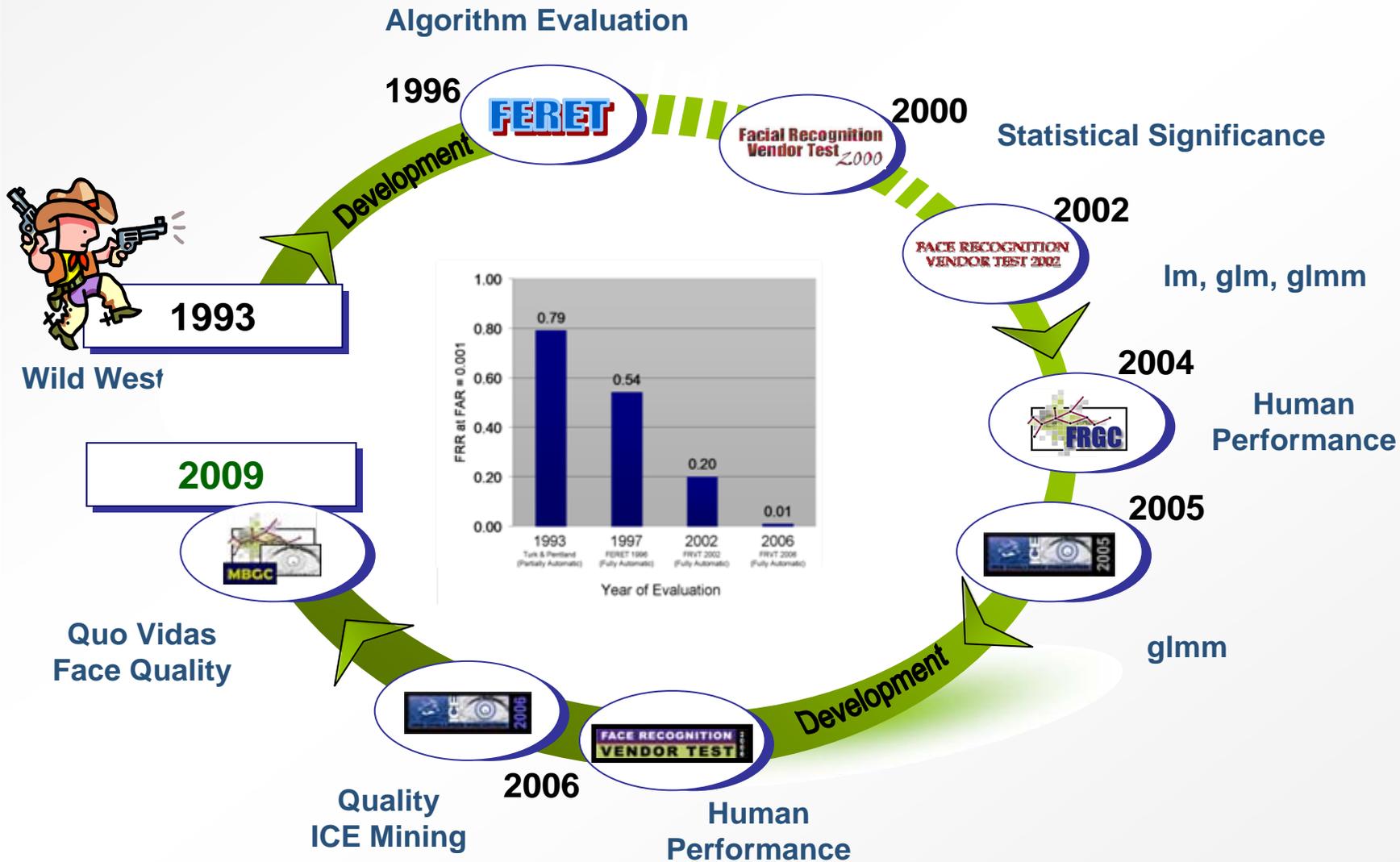
Results are reported on Receive Operating Characteristic (ROC)
Equal error rate is summary statistic



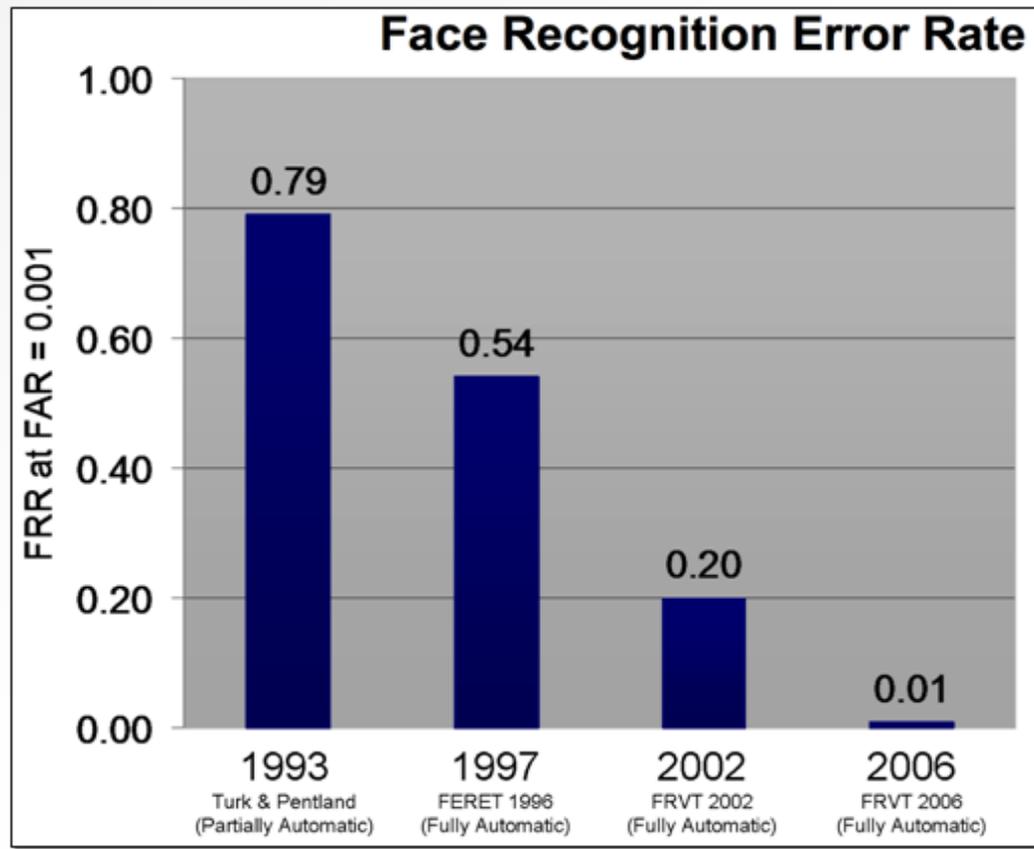
Receiver Operating Characteristic



Technology Progress



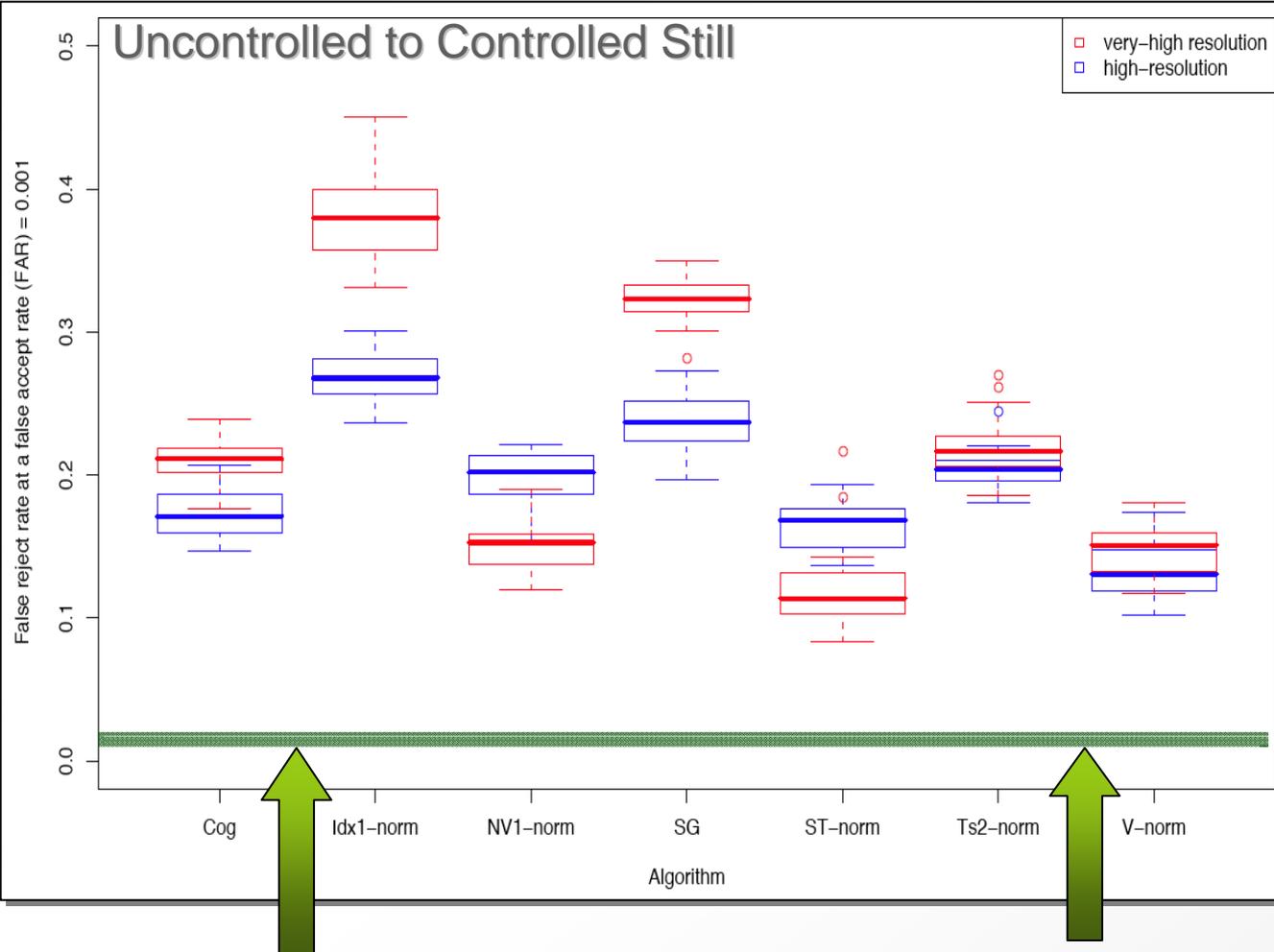
Controlled vs Controlled Still



2006 - Falsely turn away 1/100 people, when only admitting 1/1000 imposters.

For controlled frontal still images

2006 - Falsely turn away 10/100 to 40/100 people,
when only admitting 1/1000 impostors.



FRVT 2006 Performance
(Controlled vs Controlled)

Turn Away 1/100
(at 1/1,000 FAR)

Three Classes of Application

- Operator assisted



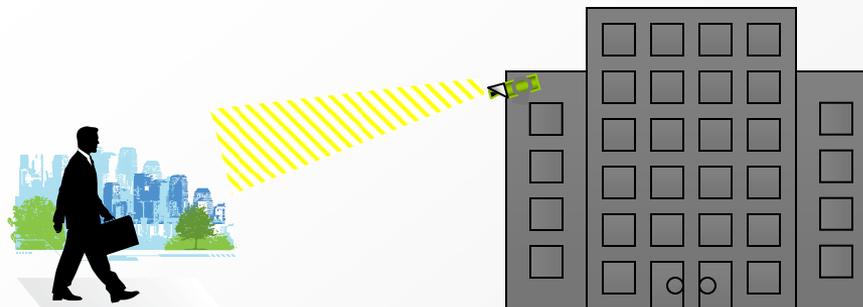
- Unattended cooperative



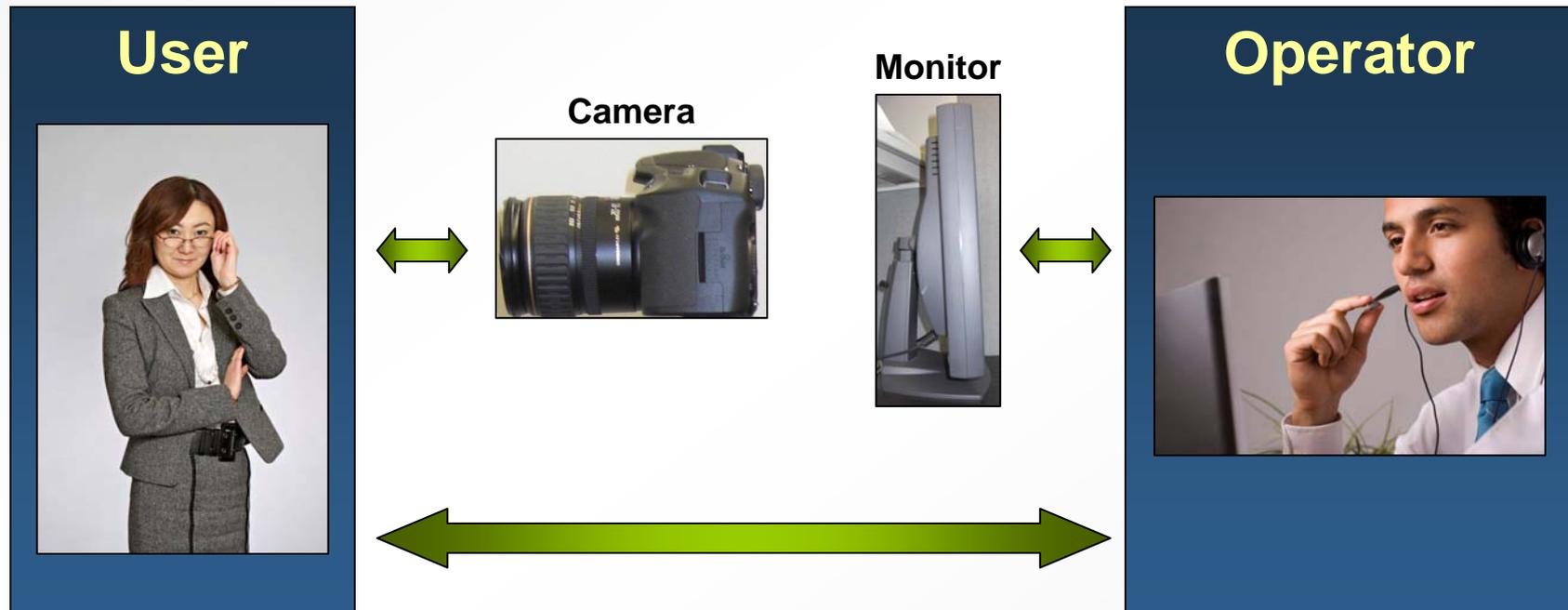
SmartGate



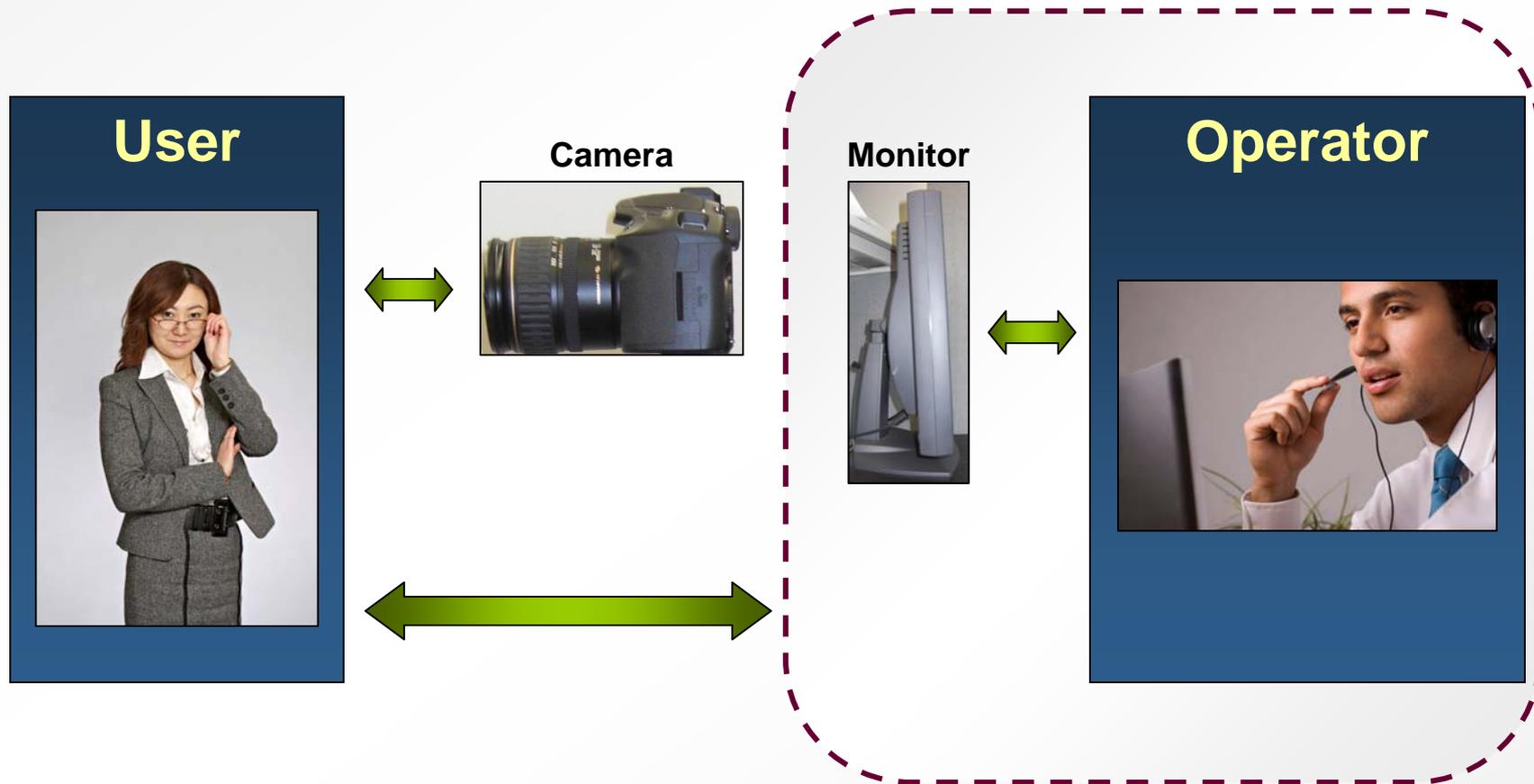
- Covert



Up to Three Interactions



Operator Interaction

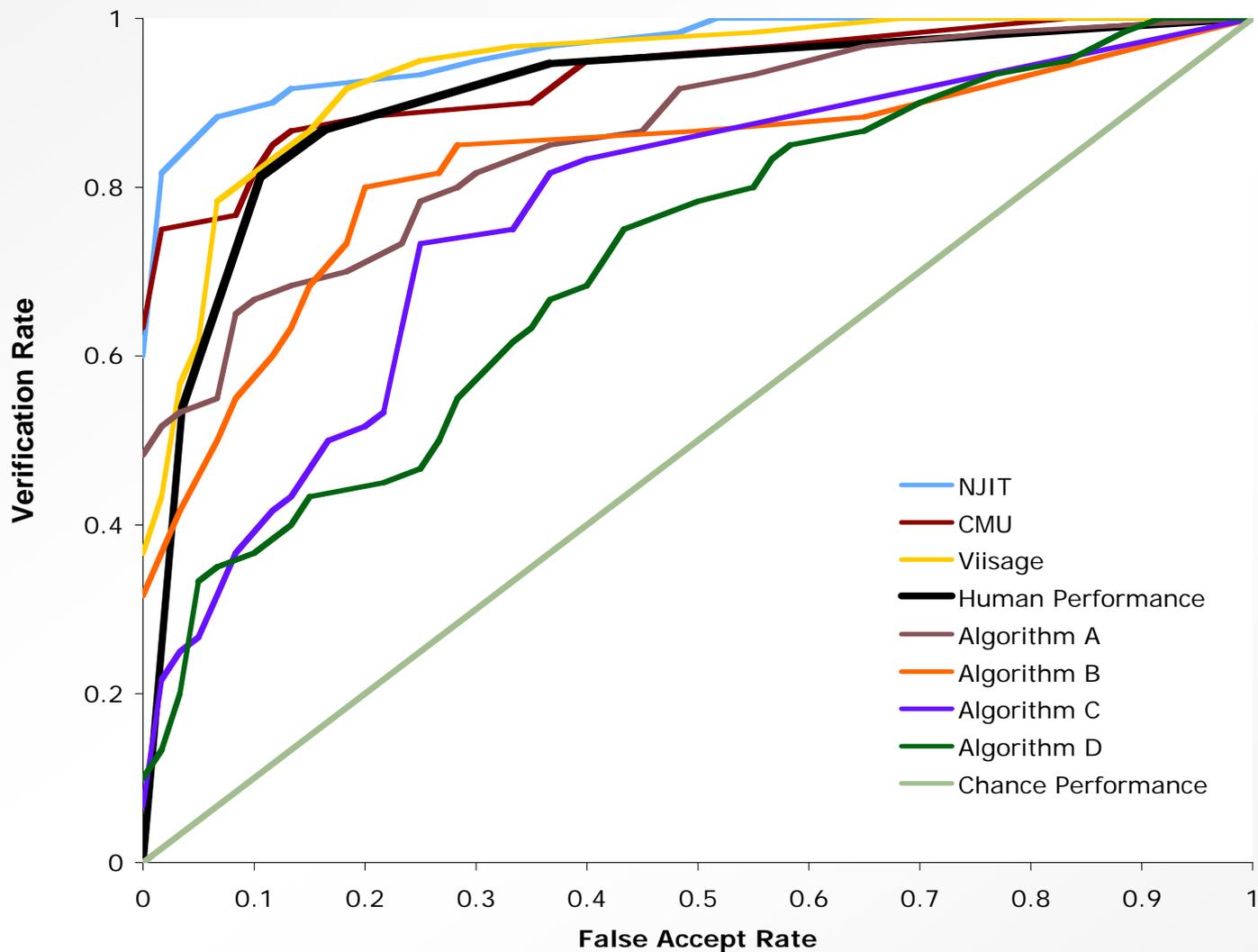


Procedure



- Human subject raters respond...
 - 1. sure they are the same person
 - 2. think they are the same person
 - 3. not sure
 - 4. think they are not the same person
 - 5. sure they are not the same person

Identity Matching for Difficult Face Pairs



"Face recognition algorithms surpass humans matching faces across changes in illumination," A. J. O'Toole, P. J. Phillips, F. Jiang, J. Ayyad, N. Pénard, H. Abdi IEEE trans. Pattern Analysis and Machine Intelligence, Vol 29, 1642-1646, 2007

Human versus Computer Performance



Human

OR



Machine

Fusing Humans with Computers

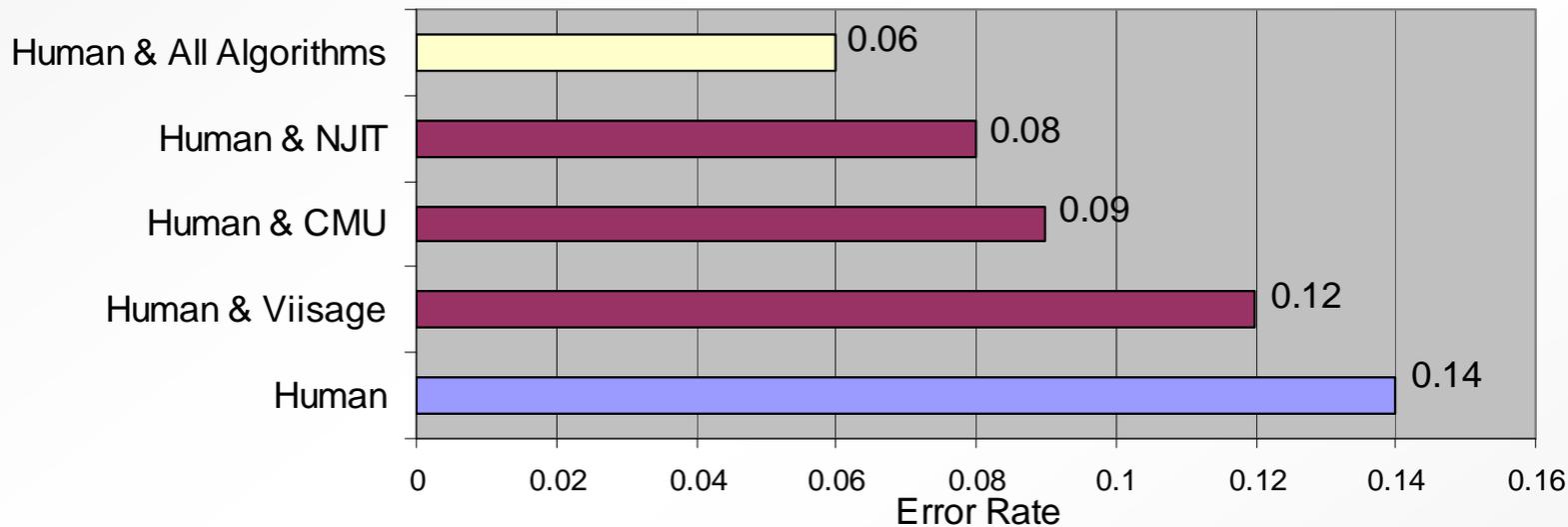


Fusion Algorithm

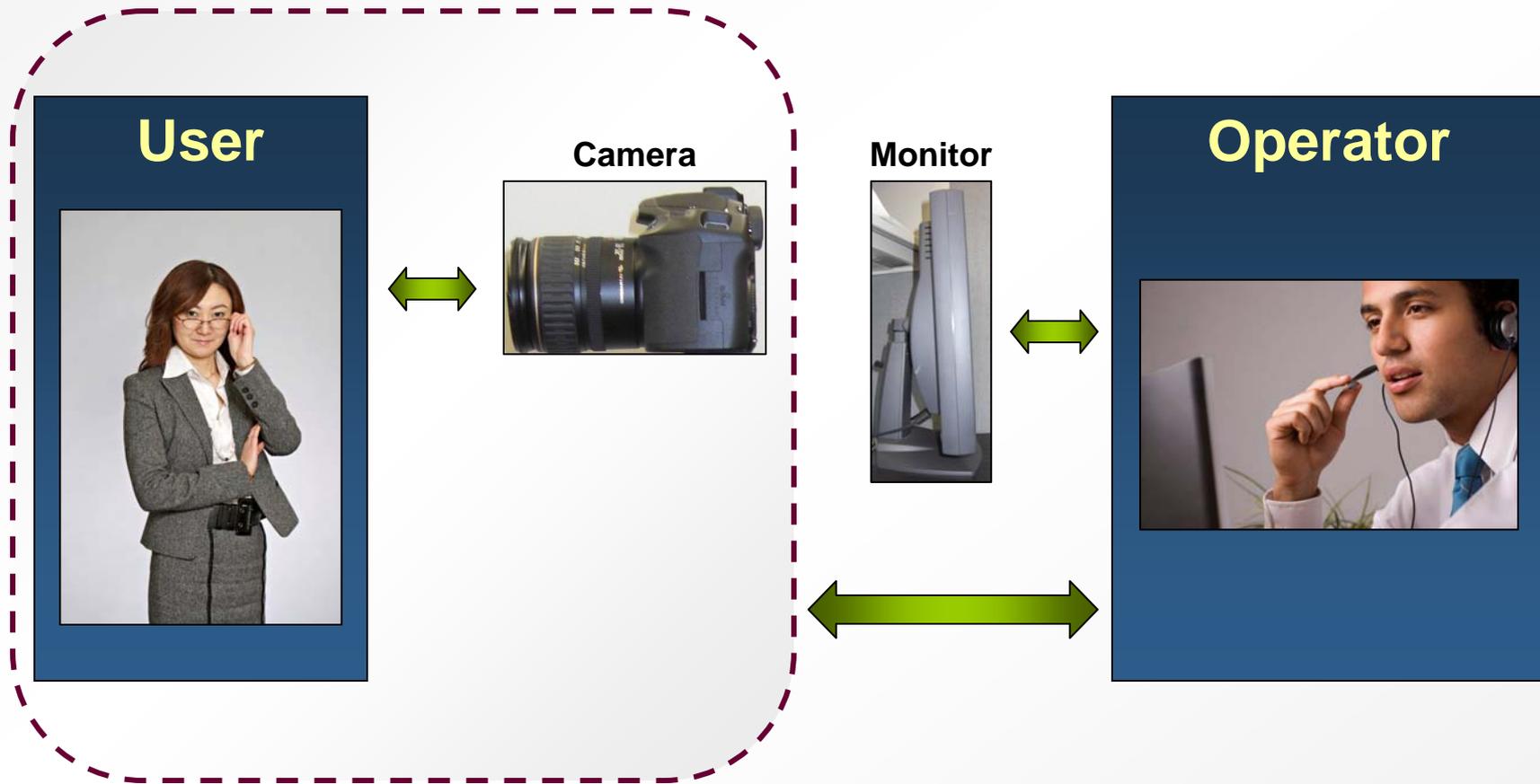


Total Error Rate

Fusing Humans and Machines



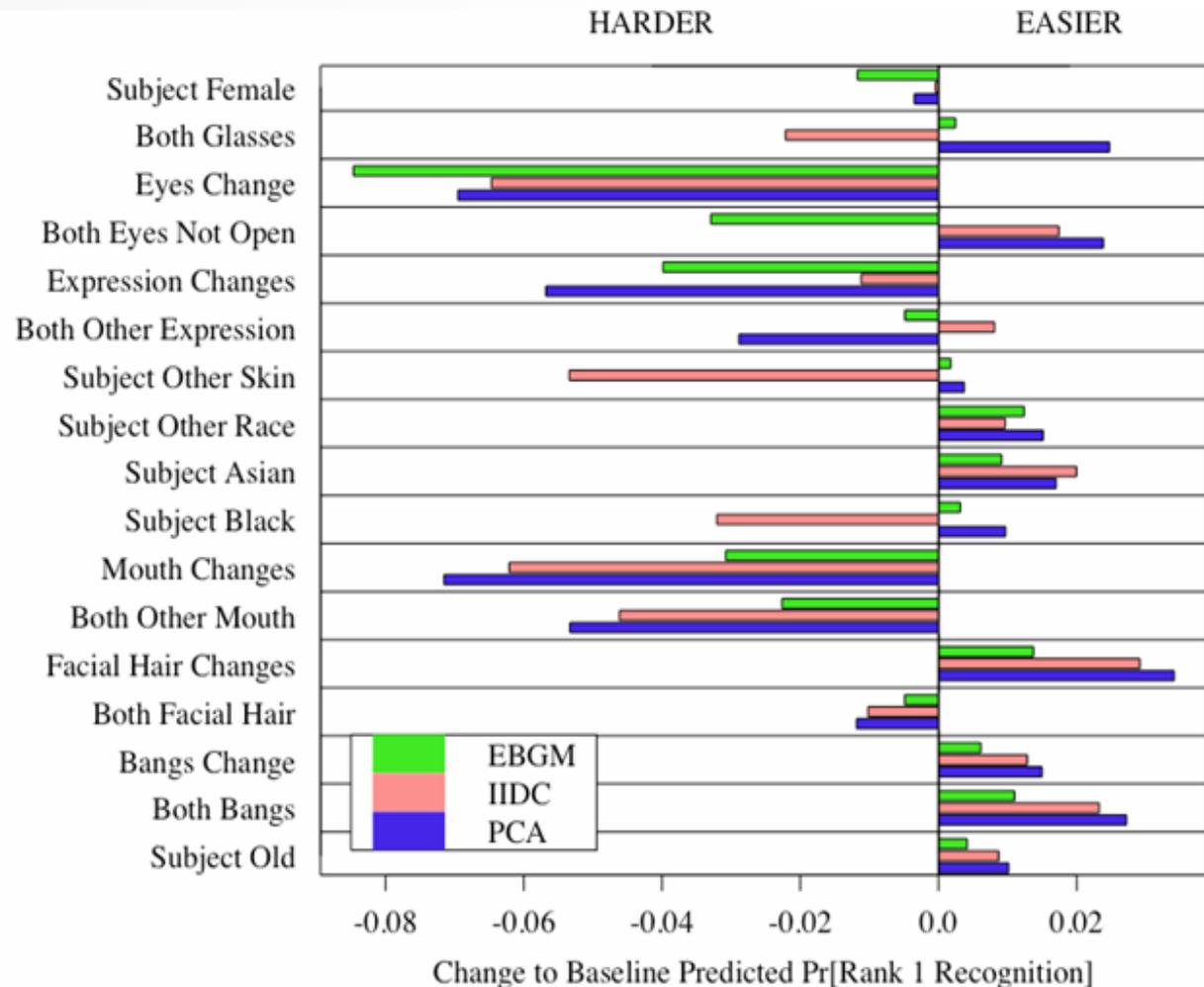
User Interaction



Face Recognition

- Algorithm performance
 - FRR = 1% @ FAR = 0.1% on “high” quality data
 - FRR = 15%-30% on uncontrolled illumination
- Data collection
 - Can collect “high” quality data on large experimental set-up
- Challenge
 - Collecting “high” quality data operationally

Linear Models & Generalized Linear Models for Probability of Correct Rank 1 Identification



Challenge: What is a quality image?

- Quantifying factors effect performance
- Measurable:

Facial Hair



Hair Across Eye



Hair Style



Makeup



Face Quality Standards

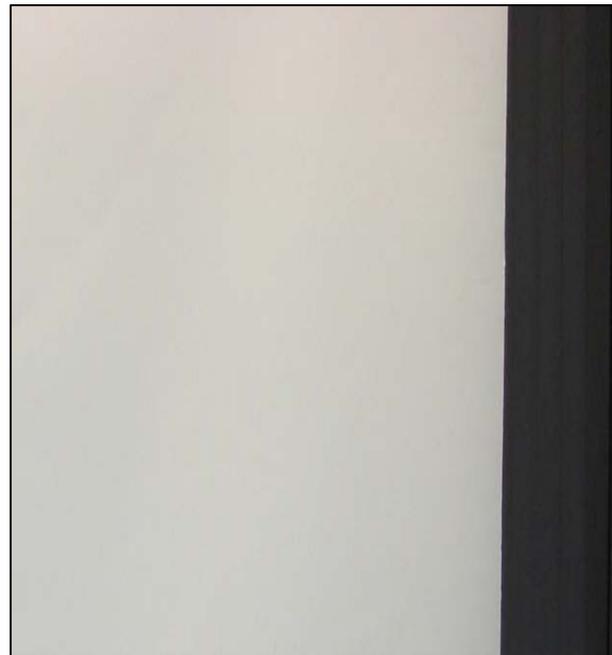
From Covariates to Quality Measures

Factors Affecting Face Image Quality				
	Character	Behavior	Imaging	Environment
	RICHNESS OF IDENTIFYING CHARACTERISTIC – BIOLOGICAL CHARACTERS	SPOOFING	ACQUISITION PROCESS AND CAPTURE DEVICE PROPERTIES	AMBIENT CONDITION
FACE	1. anatomical characteristic (e.g. head dimensions, eye position)	1. closed eyes	1. image enhancement and data reduction process	1. dynamic characteristics of the background like moving objects
	2. injuries and scars	2. (exaggerated) expression	2. physical properties (e.g. resolution and contrast)	2. variation in lighting and relate potential defects as <ul style="list-style-type: none"> • deviation from the symmetric lighting • uneven lighting on the face area • extreme strong or weak illumination
	3. ethnic group	3. hair across the eye	3. optical distortions	3. subject posing, e.g.: <ul style="list-style-type: none"> • too far (face too small), or too near (face too big) • out of focus (low sharpness)
	4. impairment	4. head pose	4. static properties of the background (e.g. wallpaper)	• partial occlusion of the face
	5. Heavy facial wears, such as thick or dark glasses	5. makeup	5. camera characteristics <ul style="list-style-type: none"> • sensor resolution 	
		6. subject posing (frontal / non-frontal to camera)	6. scene characteristics <ul style="list-style-type: none"> • geometric distortion 	

What is range of quality?



“High” Quality



Very Low Quality

What's wrong with this face image?



Quality



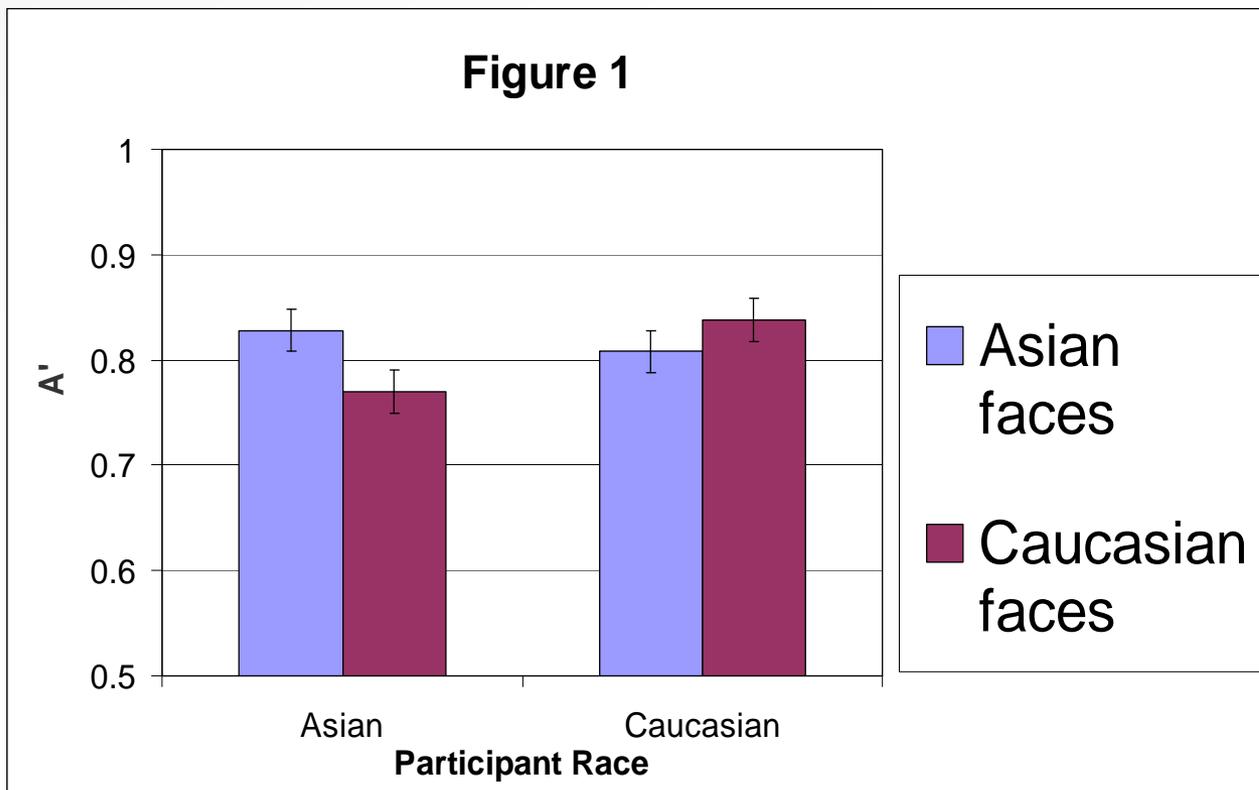
What are “high” quality images?



Other Race Effect



Human Accuracy as Measured by A'

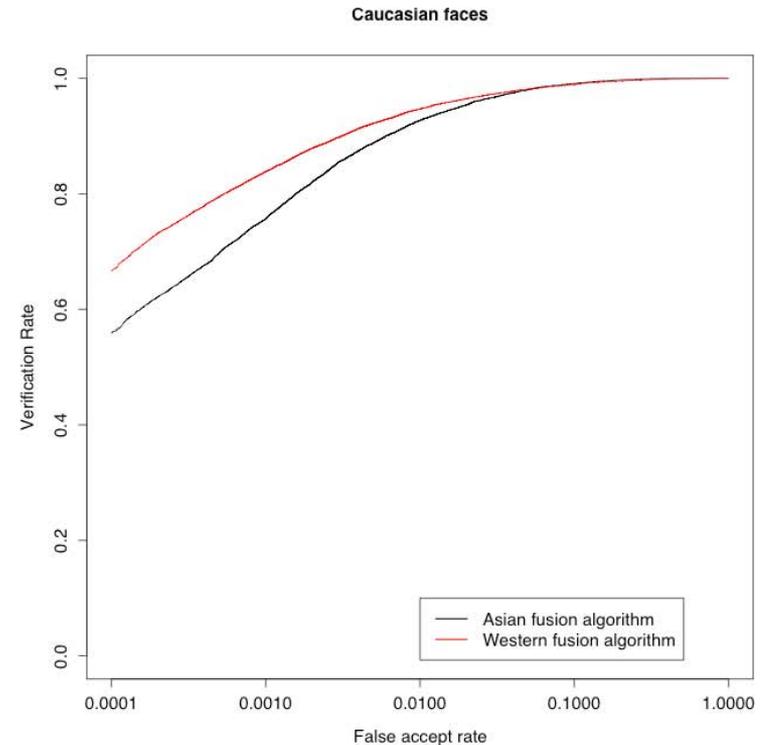
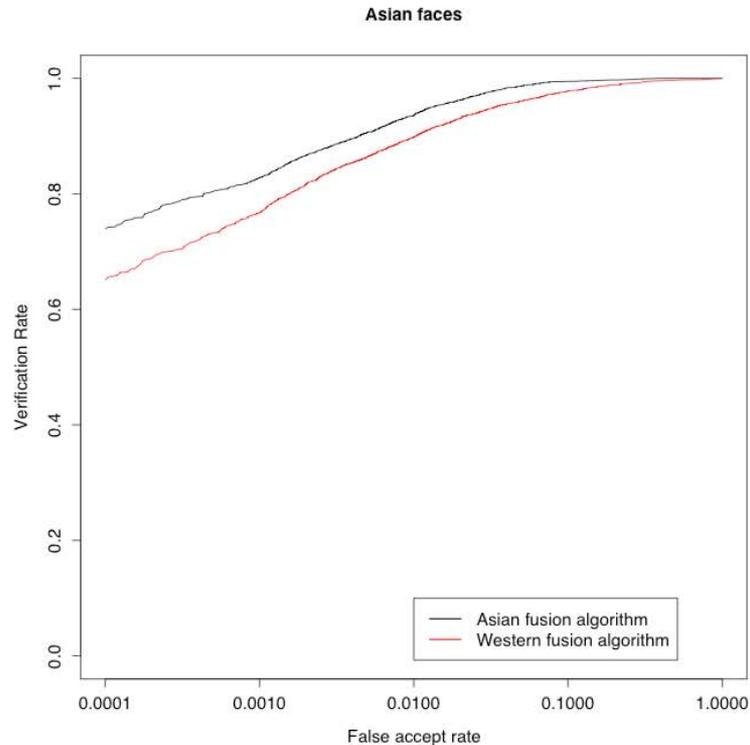


Machine Other-Race Effect

- Question:
 - Are algorithms better at recognizing faces from race of developers?
- Two Fused Algorithm Performance
 - East Asian
 - Western Algorithms
- Performance of Caucasian and East Asian Faces

Algorithm Performance

All face pairs



Summary

- Face recognition has improved significantly
 - Controlled illumination
 - Two orders of magnitude (100 times) in 15 years
 - One order of magnitude (10 times) in 4 years
- Computers can be better than humans
 - Fusion is better still
- Acquisition challenge
- Quality is NOT in the eyes of the beholder
 - It is in the performance numbers